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Trickshot

Shoot the ping pong ball and make them reach the goal!

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*Please note you might be asked to adjust Unity and Xcode version through publishing stages

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The Game in a Nutshell

The Basics
Player needs to shoot a ball through the basket (which will reach its destination while performing multiple trickshots on its own). The player only needs to specify the initial angle of launch and the velocity of the ball by dragging over the screen (like angry birds). Ball bounces on various objects to reach the final goal.
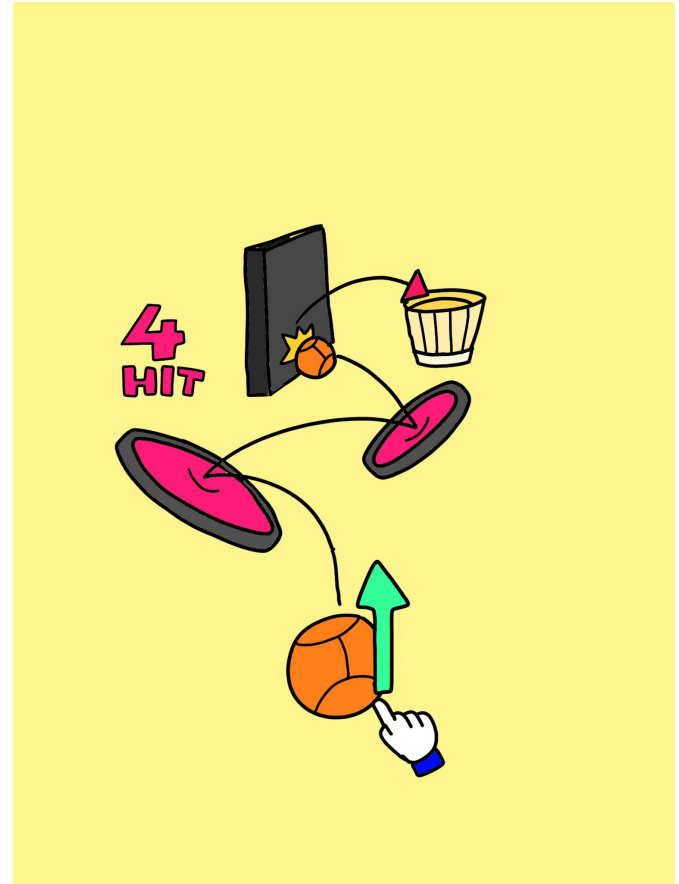
Sub Genre
Puzzle / Math / Logic

Mechanic
Projectile
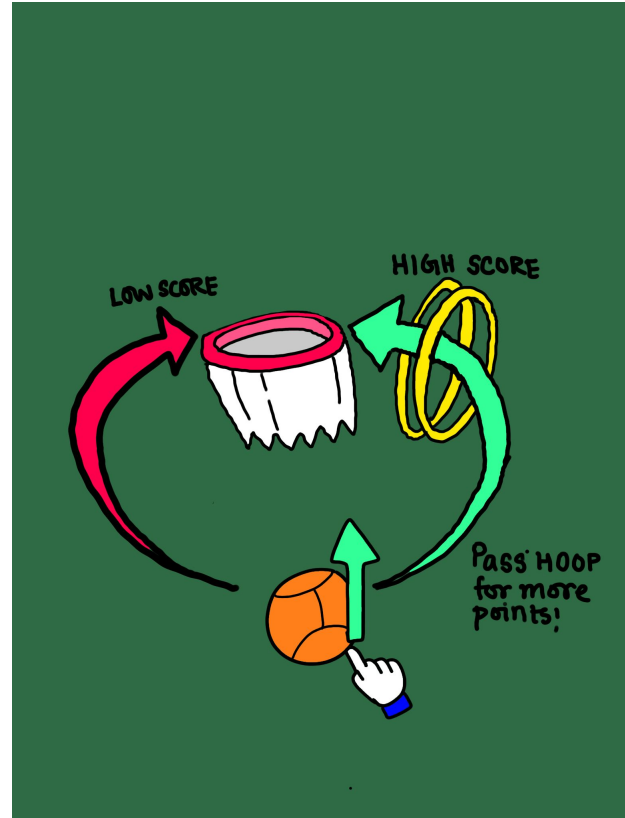
Controls
Touch / Swipe

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Difficulty and Progress
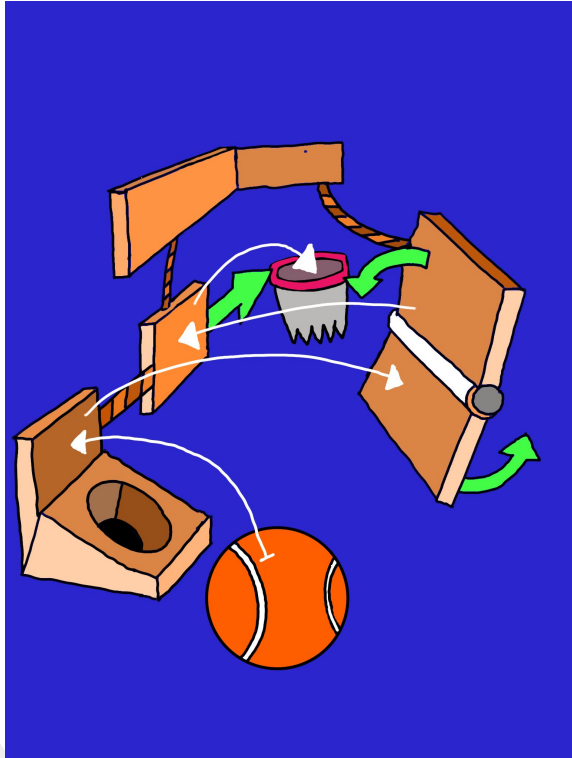
How do I progress at this game?

- The complexity of the level increases by increasing the number of objects that the ball needs to bounce upon to reach the final goal.

- The distance between the starting point and the final point increases and player will get to choose the angles and multiple places.

Lose Conditions
- If player is unable to land the ball in the basket after using all the chances!

The Video Ad

What are we going to see in the ad?

- A clip where player makes the perfect selection of angle and makes perfect trick shot by bouncing on many surfaces and landing the ball in basket.

- A noob clip where the player shoots ball and it bounces on 1-2 objects but fails to land in basket. Then a pop-up asks you to play the game.

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References or Art Mockup

Trick Shot Puzzles! 3D

Trick Shot

Perfect Shot - Trick Shot

THANK YOU

QUESTIONS?

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