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# Stone Paper Bhoom

Win mini games against opponents to slap them!

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\*Please note you might be asked to adjust Unity and Xcode version through publishing stages

# The Game in a Nutshell

## The Basics

The game is like [Slap Kings](#) but instead of tapping at the correct time to slap the opponent, one needs to play & win mini games (like stone paper, Tic tac toe, chopsticks etc) against the opponent to slap them for every turn.

## Sub Genre

Mini games / Puzzle

## Mechanic

Puzzle

## Controls

Touch & Swipe



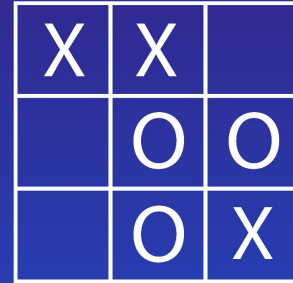
# Difficulty and Progress

## How do I progress at this game?

- As you progress in the game you unlock different types of attacks like hammer ,fire fist etc
- As the level increases opponents gets bigger and

## Lose Condition

- If health gets to zero.

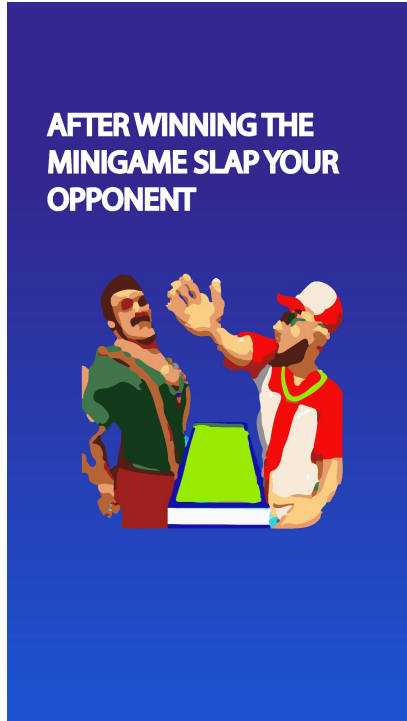


**PLAY MINIGAMES LIKE  
TIC TAC TOE**

Add as many pictures that you have  
as a reference for your game



# The Video Ad



## What are we going to see in the ad?

- A game play footage where a player wins in stone paper scissors multiple times and slaps another player in sync with drump type music.



# References or Art Mockup



Slap king - For slapping part



Rock, Paper Scissor - For minigame part



**THANK YOU**  
**QUESTIONS?**