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Jelly Cleaner

Use jelly like softbody to clean different surfaces!

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*Please note you might be asked to adjust Unity and Xcode version through publishing stages

The Game in a Nutshell

The Basics

Player will clean different dirty surfaces like keyboard, table, glass etc by using jelly in a similar fashion to the videos that are trending online.

Link - https://youtu.be/z5NLI_UdWUU

The player needs to press the layer of jelly over the dirty surface by swerving over the surface and pull it quickly to clean the surface in a satisfactory way by swiping down.

Sub Genre

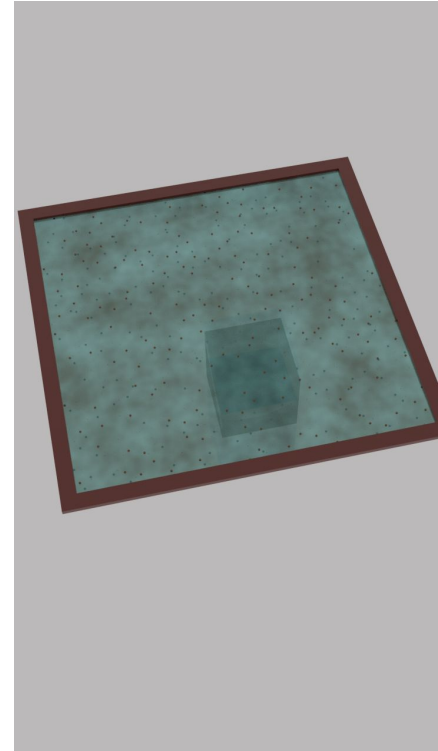
Cleaning / ASMR

Mechanic

Puzzle

Controls

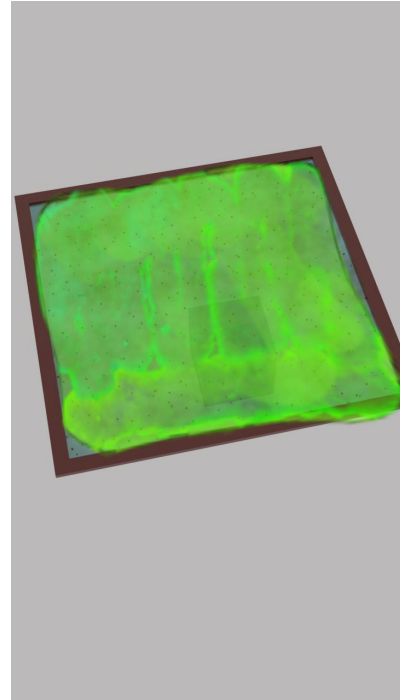
Touch & Swerve



Difficulty and Progress

How do I progress at this game?

- Various types of jellys (made using different shaders) will be available as we proceed further.
- Various shapes of jelly with varying thickness will also be available as we proceed.
- The surfaces (meant for cleaning) will get more complex by introducing subdivisions and roughness.



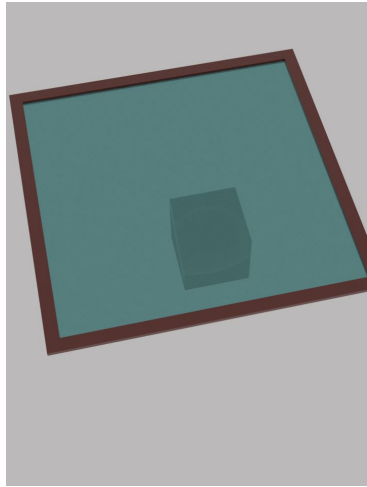
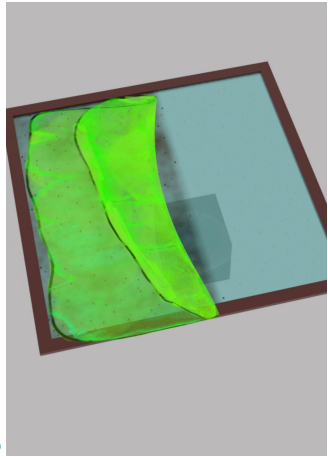
Add as many pictures that you have as a reference for your game

Lose Conditions

- Time Limit



The Video Ad



What are we going to see in the ad?

- Gameplay footage of a level where we see a very dirty surface and the players put the jelly over the surface, apply some pressure over it and pull it quickly cleaning it with satisfying effects.
- A fail clip that shows the player putting the jelly layer improperly over the surface and failing to clean it completely and the viewer is prompted to download the game to finish the challenge.

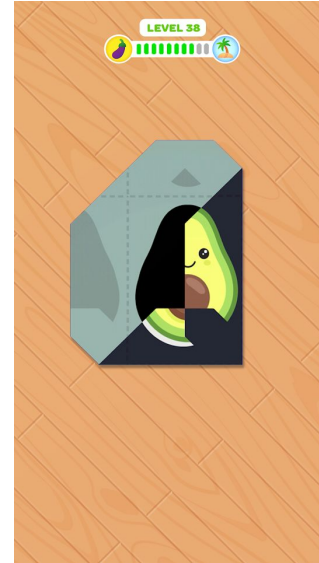


References or Art Mockup

Jelly Dye



Paper Fold





THANK YOU
QUESTIONS?